

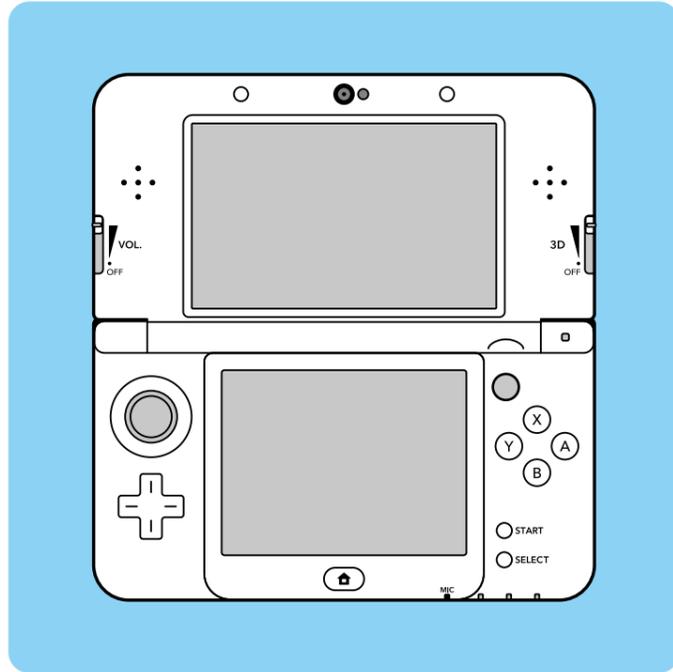
System Illustrations, Game Card, and Stylus

- Size: Any (keep fixed aspect ratio)
 - Color: Fixed • Effects: Prohibited
- Note: When you scale the artwork, be sure to scale the line thickness (line weight) by the same ratio.

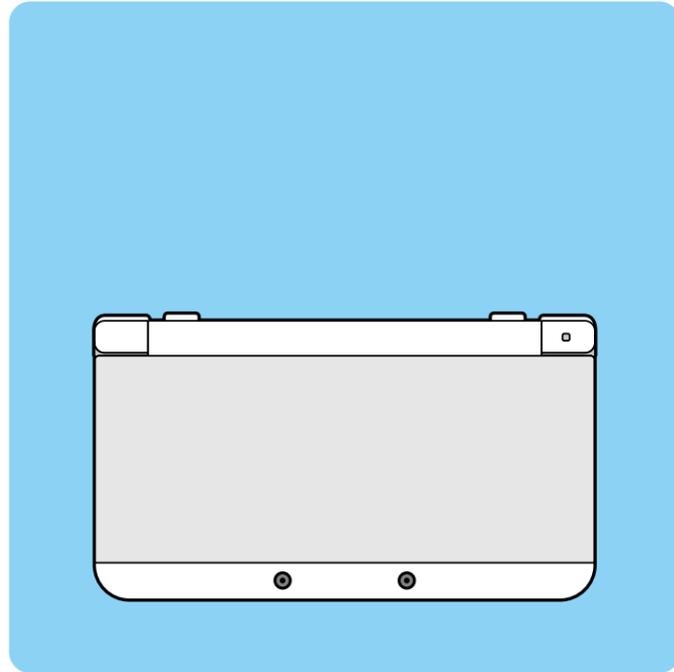
System Icons, Built-in Icons, and Control Buttons

- Size: Any (keep fixed aspect ratio)
 - Color: Any • Effects: Only for control buttons
- Note: Make sure that the shapes and letters on the buttons are legible.

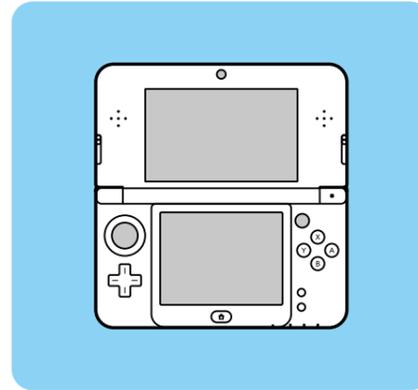
- Note: Momentary changes of shape are allowed, such as during screen transitions or other screen effects.
- Note: Check against the other layer to ensure that images fit within the frame of the displayable screen area.
- Note: CTRA_illust_M_card and CTRA_illust_S_card are the same for all systems in the Nintendo 3DS family.



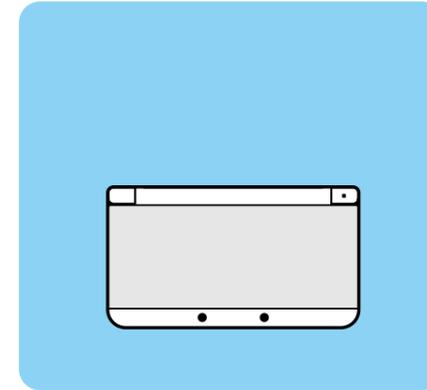
KTRS_illust_L01



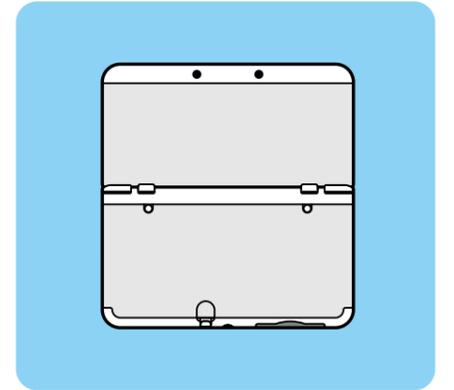
KTRS_illust_L02



KTRS_illust_M01



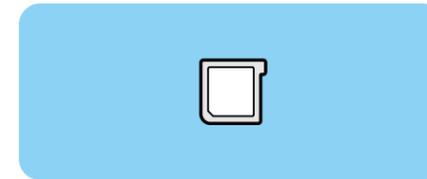
KTRS_illust_M02



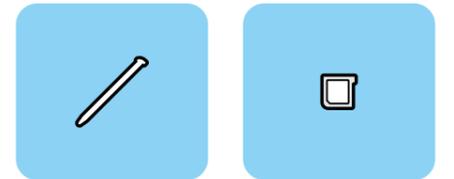
KTRS_illust_M03



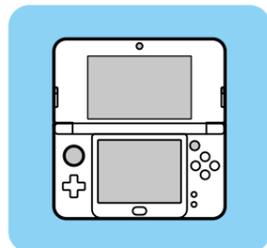
KTRA_illust_M_pen



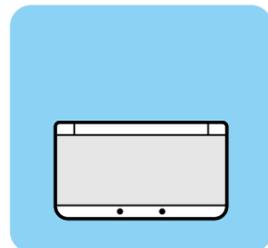
CTRA_illust_M_card



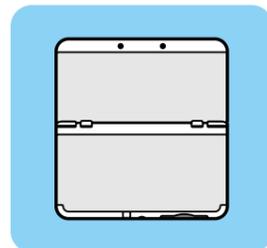
KTRA_illust_S_pen CTRA_illust_S_card



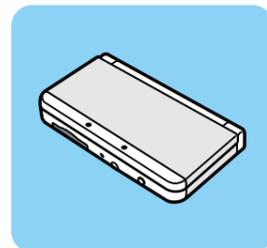
KTRS_illust_S01



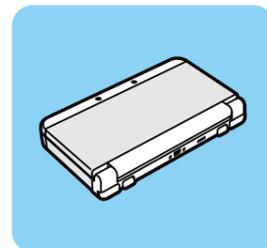
KTRS_illust_S02



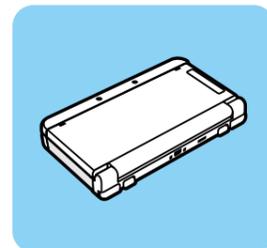
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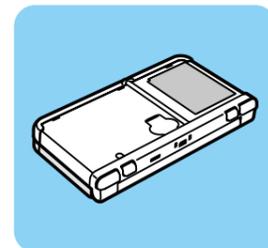
KTRS_illust_S04



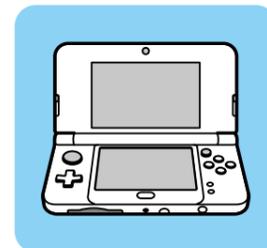
KTRS_illust_S05



KTRS_illust_S06



KTRS_illust_S07



KTRS_illust_M08

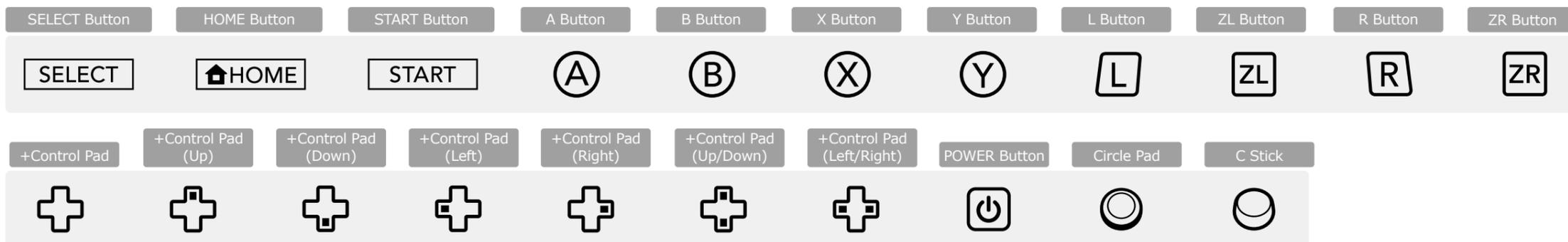


KTRS_illust_SS01



KTRS_illust_SS02

Control Buttons



Built-In Icons



System Icons

