

System Illustrations, Game Card, and Stylus

- Size: Any (keep fixed aspect ratio)
- Color: Fixed
- Effects: Prohibited

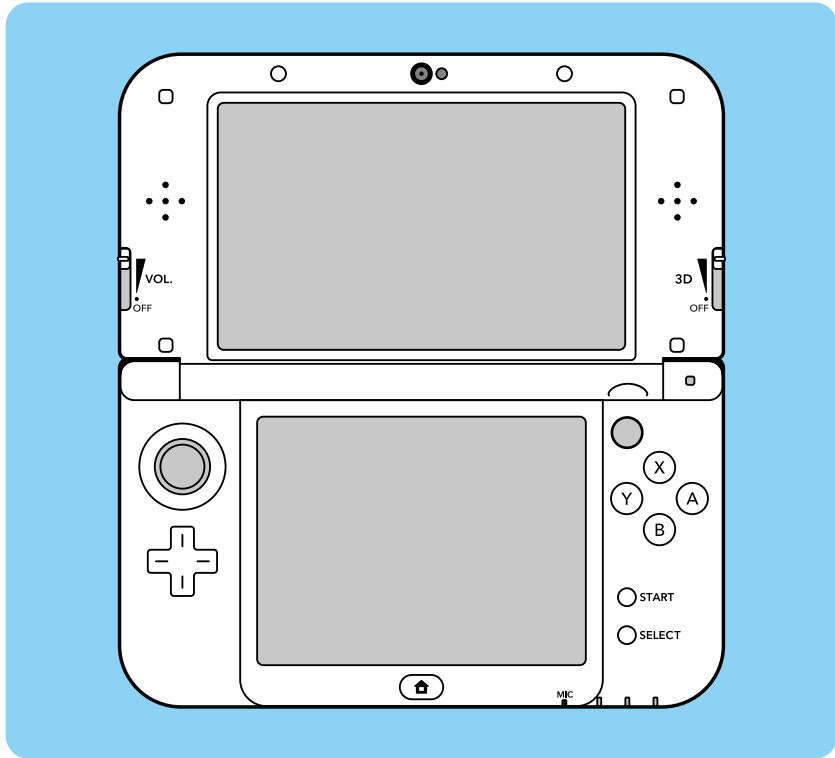
Note: When you scale the artwork, be sure to scale the line thickness (line weight) by the same ratio.

System Icons, Built-in Icons, and Control Buttons

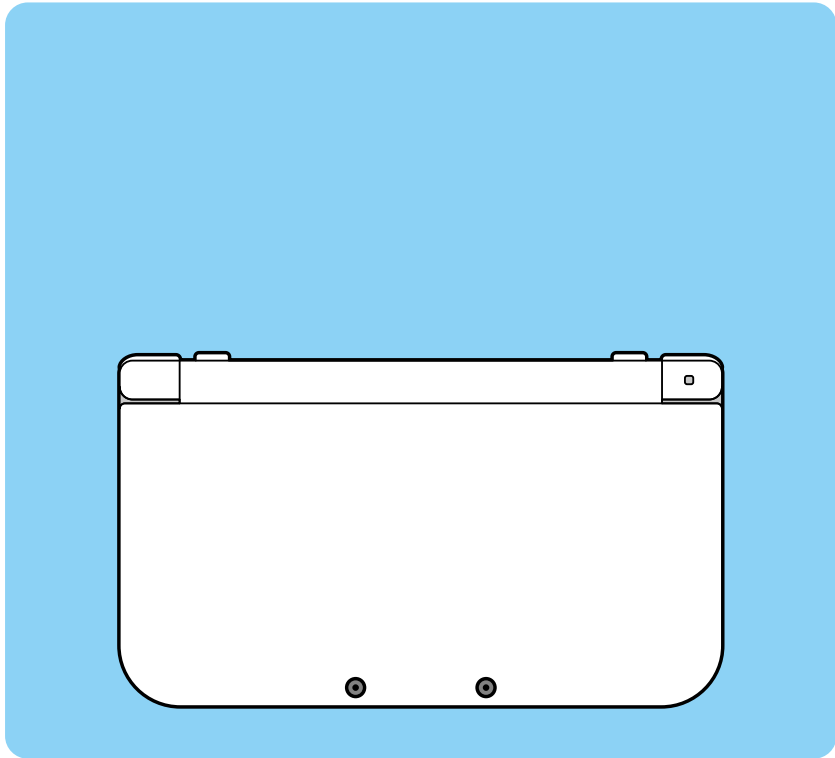
- Size: Any (keep fixed aspect ratio)
- Color: Any
- Effects: Only for control buttons

Note: Make sure that the shapes and letters on the buttons are legible.

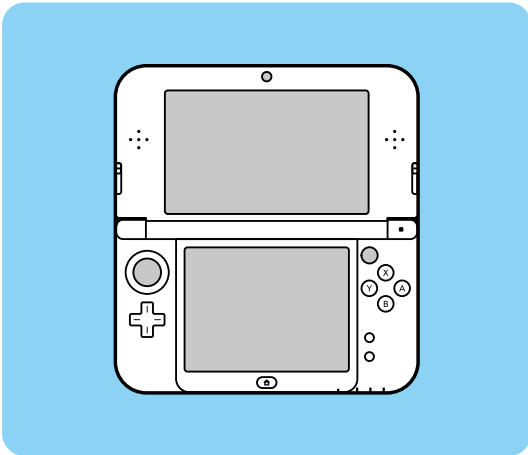
- Note: Momentary changes of shape are allowed, such as during screen transitions or other screen effects.
- Note: Check against the other layer to ensure that images fit within the frame of the displayable screen area.
- Note: CTRA_illust_M_card and CTRA_illust_S_card are the same for all systems in the Nintendo 3DS family.



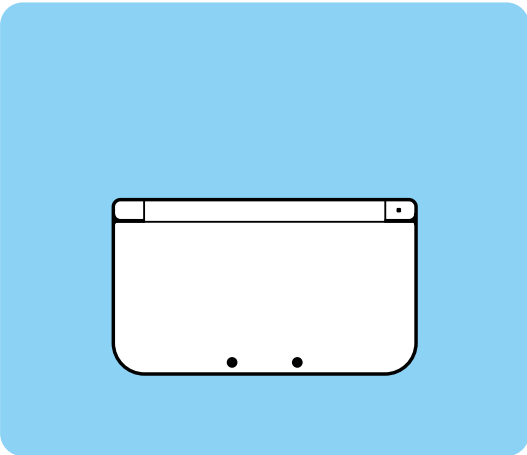
REDS_illust_L01



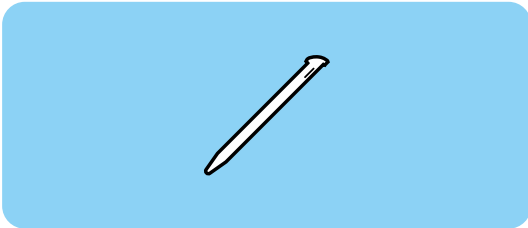
REDS_illust_L02



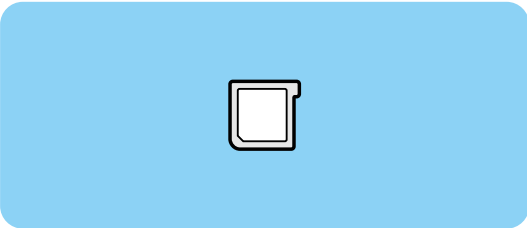
REDS_illust_M01



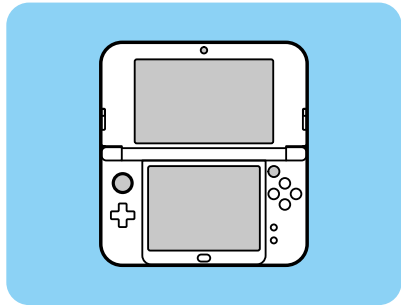
REDS_illust_M02



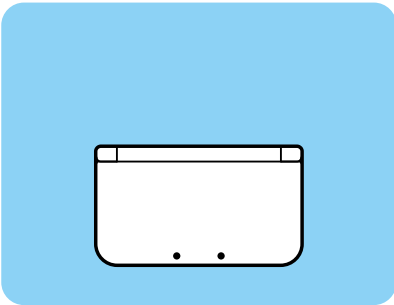
REDA_illust_M_pen



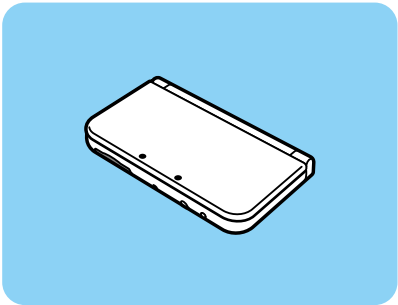
CTRA_illust_M_card



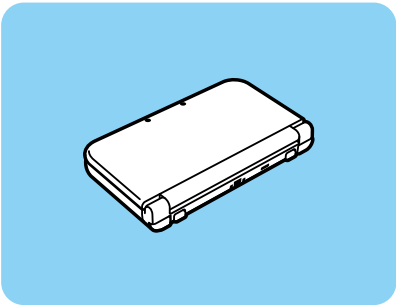
REDS_illust_S01



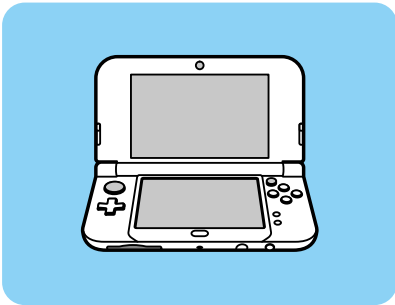
REDS_illust_S02



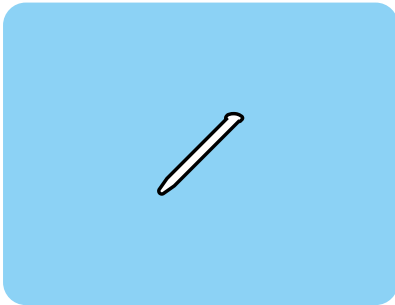
REDS_illust_S03



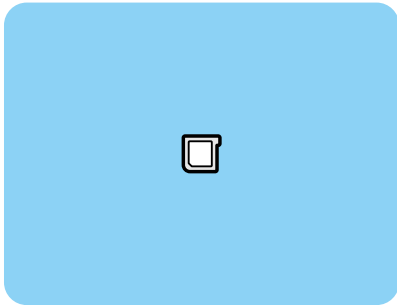
REDS_illust_S04



REDS_illust_S05

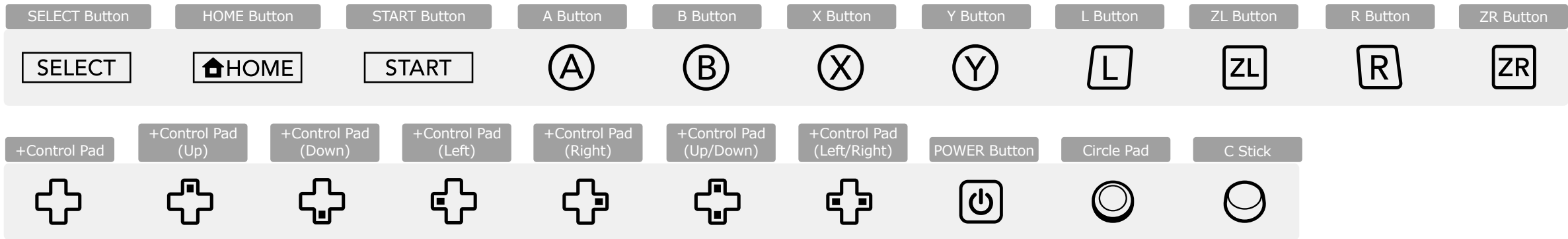


REDA_illust_S_pen

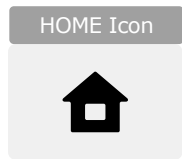


CTRA_illust_S_card

Control Buttons



Built-In Icons



System Icons

