

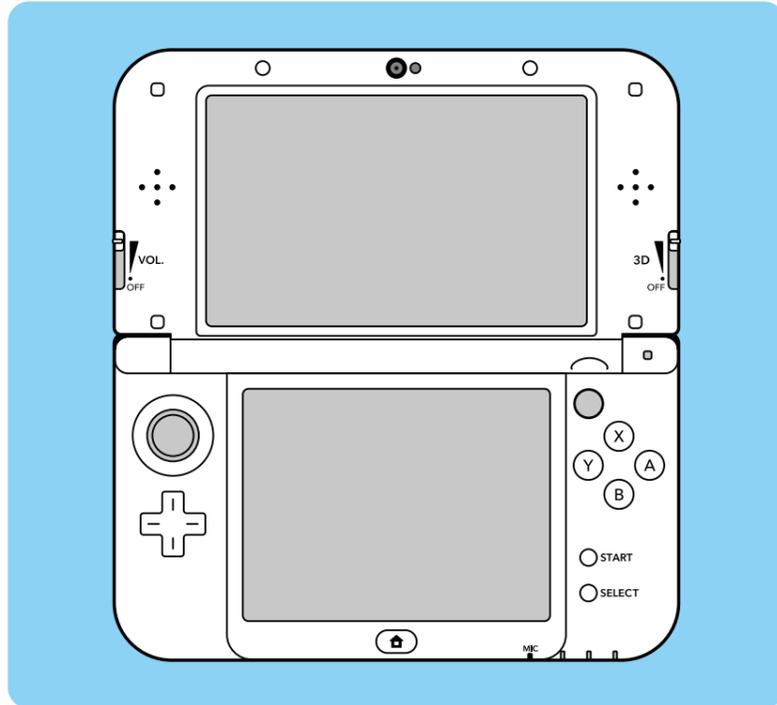
System Illustrations, Game Card, and Stylus

- Size: Any (keep fixed aspect ratio)
  - Color: Fixed
  - Effects: Prohibited
- Note: When you scale the artwork, be sure to scale the line thickness (line weight) by the same ratio.

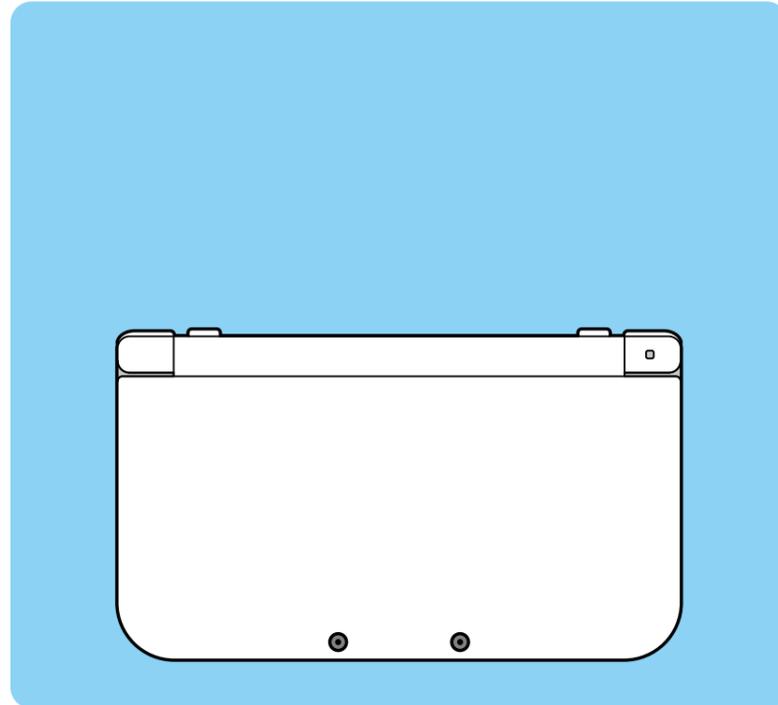
System Icons, Built-in Icons, and Control Buttons

- Size: Any (keep fixed aspect ratio)
  - Color: Any
  - Effects: Only for control buttons
- Note: Make sure that the shapes and letters on the buttons are legible.

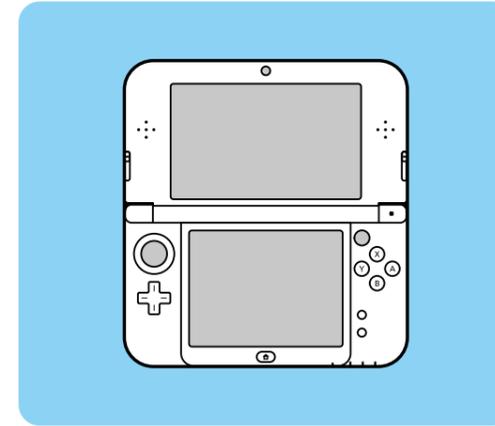
- Note: Momentary changes of shape are allowed, such as during screen transitions or other screen effects.
- Note: Check against the other layer to ensure that images fit within the frame of the displayable screen area.
- Note: CTRA\_illust\_M\_card and CTRA\_illust\_S\_card are the same for all systems in the Nintendo 3DS family.



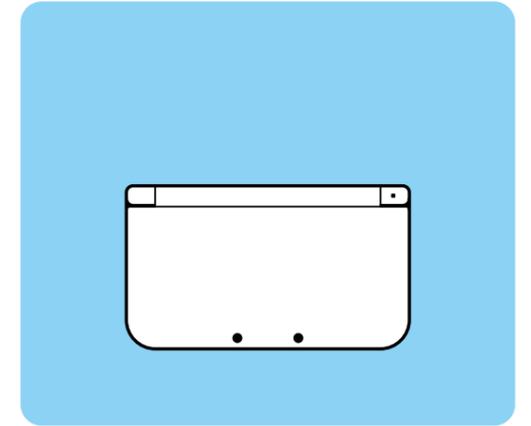
REDS\_illust\_L01



REDS\_illust\_L02



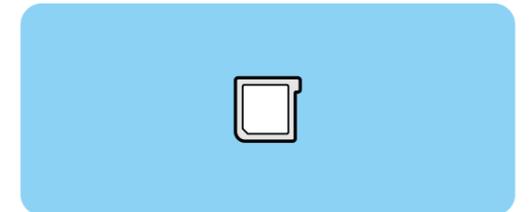
REDS\_illust\_M01



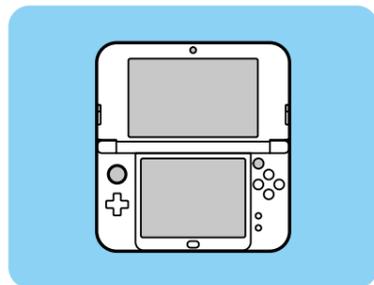
REDS\_illust\_M02



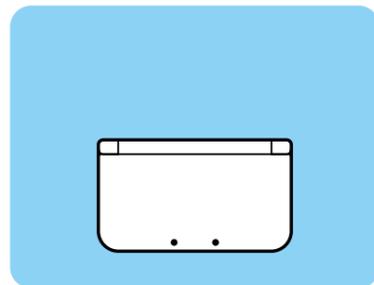
REDA\_illust\_M\_pen



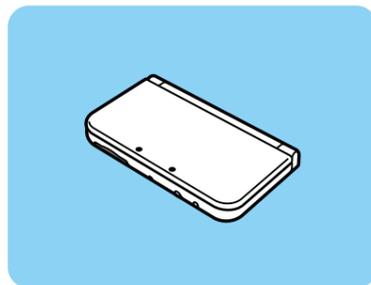
CTRA\_illust\_M\_card



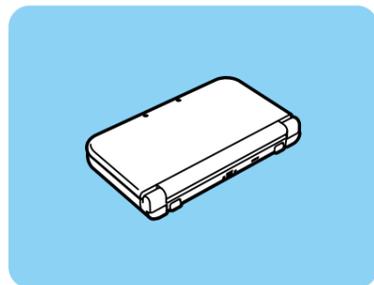
REDS\_illust\_S01



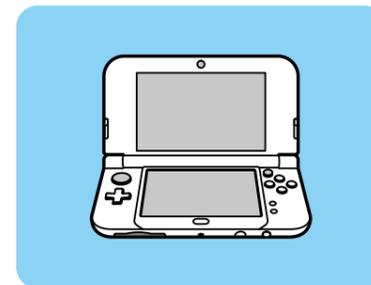
REDS\_illust\_S02



REDS\_illust\_S03



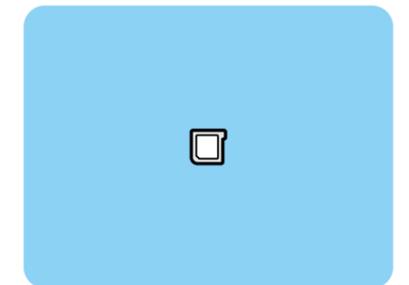
REDS\_illust\_S04



REDS\_illust\_S05

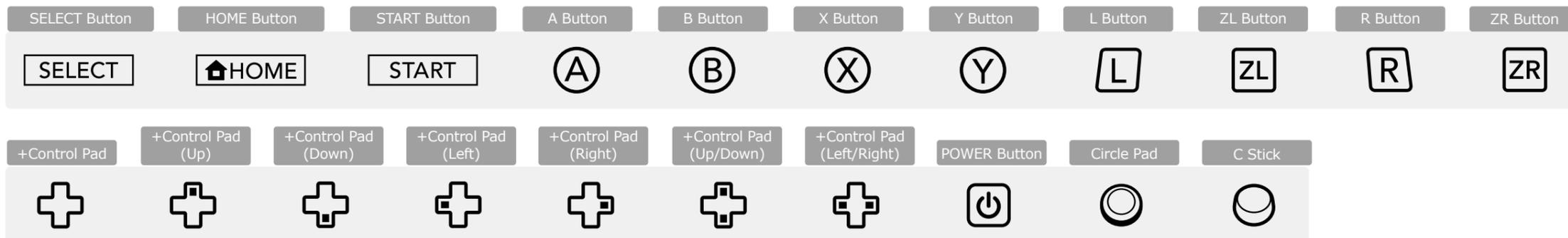


REDA\_illust\_S\_pen



CTRA\_illust\_S\_card

Control Buttons



Built-In Icons



System Icons

