

Notifications Icon Style Guide for Application Development (Nintendo 3DS/3DS XL)



This icon represents Notifications or Notifications List. Its expected placement is on a link button or similar object. Before using the icon, read the following cautions to ensure that it is used correctly.

Basic Design



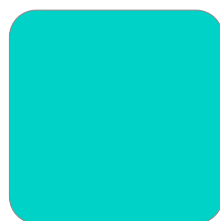
Minimum Margin

When displaying the Notifications icon, provide a minimum margin around the icon to avoid any overlap with other markings. As a general rule, place no text, shapes, or other markings in the minimum margin.

For standards on the minimum margin, see the minimum margin layer in the icon data.



Designated Color



R	0
G	210
B	200



R	255
G	255
B	255

Usage Precautions

In general, icons cannot be modified. When changing the icon temporarily, such as when the icon is clicked, make sure the basic design is still recognizable.

- × **The shape cannot be changed.**
Do not add elements or alter the design.
- **The color can be changed.**
Use the specified colors except under special circumstances. White, black, and gray may be used in cases where there is a problem with visibility or fit with other UI graphics.
- × **The white part cannot be cut out.**
This option is allowed only when necessary to maintain consistency with the application design. (Special case.)
- **The size can be changed.**
Use a fixed aspect ratio. The smallest side has a length of **48 px**, not including the minimum margin.

If any of the instructions are unclear, contact your Nintendo representative.