Impossible Creatures Key Commands

Selection

Action	Mouse Control	Keyboard
Select unit	**Left-click** on entity	N/A
Select multiple units	**Left-click** and draw band-box around units	Hold down **SHIFT** and **left-click** on several units sequentially. All units will be selected.
Deselect unit or multiple units	**Left-click** on or draw a left-click bandbox around a selected unit -or- **Left-click** on empty ground	Hold down **SHIFT** and **left-click** on units to deselect them. -or- Press **ESC** when units are selected
Select similar units	**Double left-click** on units selected selects all of that type	N/A
Select all visible units	N/A	**CTRL+E**
Select all visible COMBAT units	N/A	**CTRL**+**Q**
Select all COMBAT units in world	N/A	**CTRL+SHIFT+Q**
Select all visible GROUND combat units	N/A	**CTRL+G**
Select all GROUND combat units in world	N/A	**CTRL+SHIFT+G**
Select all visible AIR combat units	N/A	**CTRL+F**
Select all AIR combat units in world	N/A	**CTRL+SHIFT+F**
Select all visible WATER combat units	N/A	**CTRL+T**
Select all WATER combat units in world	N/A	**CTRL+SHIFT+T**
Select all visible henchmen	**Double left-click** on henchmen units	**CTRL**+**H**
Select all henchmen on map	N/A	**CTRL+SHIFT+H**

Select next idle henchman	N/A	**[(LEFTBRACKET)**
Select all idle henchmen	N/A	**] (RIGHTBRACKET)**
Select hotkey group (see grouping)	N/A	Press group number **0-9** once to select, twice to focus
Select one unit from group selected	N/A	N/A
Remove unit from group selected	N/A	N/A
Select unit and all other units of type from taskbar when group selected	N/A	N/A
Remove all units of type from selected from the taskbar	N/A	N/A
Select REX (single player only)	N/A	**F1**
Select LUCY (single player only)	N/A	**F2**

Grouping

Action	Mouse Control	Keyboard	Taskbar
Create unit group	Select units, then press **CTRL+0-9**	N/A	Select units, **right-click** on **0-9**
Select unit group	N/A	Press **0-9** on the keyboard to select the appropriate group	Left-click **0-9** on the taskbar
Focus on unit group	N/A	Press **0-9** twice in quick succession.	**Double left-click 0-9**
Select multiple unit groups	N/A	**SHIFT**+**0-9** Hold down **SHIFT** and hit the group numbers consecutively without releasing **SHIFT**	**SHIFT**+**0-9**. Hold **SHIFT** and press the group number taskbar buttons consecutively without releasing **SHIFT**
Add single unit to a group	N/A	Select group with **0-9 SHIFT**+**left-click** on new unit	Select group with taskbar buttons **SHIFT**+**left-click** on new unit
Add multiple units to a group	N/A	Select group or units with **0-9** then **SHIFT**+**left-click** or draw band-box around new units	Select group or units with taskbar buttons **SHIFT**+**left-click** or draw band-box around new units
Subtract single unit from group	N/A	Select group with **0-9** then **SHIFT**+**left-click** on unit	N/A
Subtract multiple units from group	N/A	Select group with **0-9** then **SHIFT**+**left-click** and draw band-box around units	Select group **SHIFT**+**left-click** and draw band-box around units
Ungroup all groups	N/A	**CTRL+U**	N/A

Unit Based Actions

Attacking

Action	Mouse Control	Keyboard	Taskbar
Default attack	**Right-click** on target unit	**A** then **left-click** on target unit.	Click **Attack** button and then **left-click** on target
Attacking multiple targets	**SHIFT**+**right-click** on successive targets. Units will attack the next target upon destruction of the previous target. -or- **SHIFT**+**right-click** bandbox on all targets.	N/A	N/A
Attack ground	N/A	**T**	Context-sensitive menu on taskbar when unit selected.
Cancel attack	See Cancel Order in the Ordering section	See Cancel Order in the Ordering section	See Cancel Order in the Ordering section

Ordering

Action	Mouse Control	Keyboard	Taskbar
Default movement	**Right-click** on terrain to perform default movement	**M** then **left-click** on target to move to	Context-sensitive menu on taskbar when unit selected.
Stop	N/A	**S**	Context-sensitive button
Cancel order	Issue new order	**S**	Context-sensitive menu on taskbar when unit selected.

		DELETE key pressed twice in quick succession	Context-sensitive menu on taskbar when unit selected.
Kill selected unit	N/A	DELETE key pressed twice in quick succession	Context-sensitive menu on taskbar when unit selected.
Patrol	N/A	P	Context-sensitive menu on taskbar when unit selected.

Waypoints

Action	Mouse Control	Keyboard	Taskbar
Quick waypoints	Hold **SHIFT** and **right-click** on successive points Can also be accomplished in the mini-map	See Mouse Control	N/A

Guarding

Action	Mouse Control	Keyboard	Taskbar
Guarding units/structures	N/A	**G** then **left-click** on target to guard	Context-sensitive menu on taskbar when unit selected.
Guard hotkey group	N/A	Hold **G** and hit **0-9**.	Hold **G** and click **0-9** hotkey button on the taskbar.

Henchman Selected

Action	Mouse Control	Keyboard	Taskbar
Healing units	N/A	**H** then **left-click** on target unit	Context-sensitive button **Heal** then **left-click** on target unit
Repair structure	N/A	R	Context-sensitive button
Gather resources	**Right-click** on scrap yard	W	Context-sensitive button
Tag		**/ (FORWARD SLASH)**	Context-sensitive button

Action	Mouse Control	Keyboard	Taskbar
Untag		.	Context-sensitive button
Gyrocopter lift	**Right-click** on target to lift	**; (SEMICOLON)**	Context-sensitive button
Build structure	N/A	**B**	Context-sensitive button
Build advanced structure	N/A	**N**	Context-sensitive button
Toggle build menu	N/A	**B**	Context-sensitive button
Lightning rod	N/A	**L**	Context-sensitive button
Electrical generator	N/A	**G**	Context-sensitive button
Bramble fence	N/A	**F**	Context-sensitive button
Creature chamber	N/A	**C**	Context-sensitive button
Water chamber	N/A	**W**	Context-sensitive button
Air chamber	N/A	**A**	Context-sensitive button
Research clinic	N/A	**R**	Context-sensitive button
Workshop	N/A	**O**	Context-sensitive button
Soundbeam tower	N/A	**S**	Context-sensitive button
Anti-air tower	N/A	**T**	Context-sensitive button
Gyrocopter landing pad	N/A	**P**	Context-sensitive button
Genetic amplifier	N/A	**I**	Context-sensitive button

Creature Selected

Action	Mouse Control	Keyboard	Taskbar
Digging	N/A	**D**	Context-sensitive button
Digout	N/A	**D**	Context-sensitive button
Electrical burst	N/A	**E**	Context-sensitive button
Frenzy	N/A	**F**	Context-sensitive button
Plague	N/A	**U**	Context-sensitive button
Quill attack	N/A	**Q**	Context-sensitive button
Sonar pulse	N/A	**O**	Context-sensitive button
Stink cloud	N/A	**L**	Context-sensitive button
Aggressive stance	N/A	**Z**	Context-sensitive button
Territorial stance	N/A	**X**	Context-sensitive button
Passive stance	N/A	**C**	Context-sensitive button
No stance	N/A	**V**	Context-sensitive button

Rex Selected

Action	Mouse Control	Keyboard	Taskbar
Gather stock	N/A	**Y**	Context-sensitive button
Garrison	N/A	**' (APOSTROPHE)**	Context-sensitive button

Lucy Selected

Action	Mouse Control	Keyboard	Taskbar
Gather tech	N/A	**K**	Context-sensitive button
Gather resources	**Right-click** on coal pile	**W**	Context-sensitive button
Sabotage	N/A	**J**	Context-sensitive button
Repair structure	N/A	**R**	Context-sensitive button
Garrison	N/A	**' (APOSTROPHE)**	Context-sensitive button

Structure Based Actions

Lab Selected

Action	Mouse Control	Keyboard	Taskbar
Build henchmen	N/A	**C**	Context-sensitive button **Create Henchman**
Ungarrison REX (single player only)	N/A	**; (SEMICOLON)**	Context-sensitive button
Ungarrison LUCY (single player only)	N/A	**' (APOSTROPHE)**	Context-sensitive button
Research advanced structure	N/A	**Z**	Context-sensitive button
Research level 2	N/A	**R**	Context-sensitive button
Research level 3	N/A	**R**	Context-sensitive button
Research level 4	N/A	**R**	Context-sensitive button
Research level 5	N/A	**R**	Context-sensitive button
Radar pulse	N/A	**P**	Context-sensitive button
Set rally point	N/A	**Q**	Context-sensitive button

Creature/Air/Water Chamber Selected

Action	Mouse Control	Keyboard	Taskbar
Build creature in slot 1	N/A	**Z**	Context-sensitive button
Build creature in slot 2	N/A	**X**	Context-sensitive button
Build creature in slot 3	N/A	**C**	Context-sensitive button
Build creature in slot 4	N/A	**V**	Context-sensitive button
Build creature in slot 5	N/A	**B**	Context-sensitive button
Build creature in slot 6	N/A	**N**	Context-sensitive button
Build creature in slot 7	N/A	**M**	Context-sensitive button
Build creature in slot 8	N/A	**,**	Context-sensitive button
Build creature in slot 9	N/A	**.**	Context-sensitive button
Set rally point		**Q**	Context-sensitive button

Research Clinic Selected

Action	Mouse Control	Keyboard	Taskbar
Research henchman heal	N/A	V	Context-sensitive button
Research henchman binoculars		Z	Context-sensitive button
Research henchman tag		X	Context-sensitive button
Research motivational speech		B	Context-sensitive button
Research tower upgrade		M	Context-sensitive button
Research yoke		C	Context-sensitive button
Research strengthen fences		,	Context-sensitive button
Research strengthen electrical grid		.	Context-sensitive button
Research increased building integrity		N	Context-sensitive button

Electrical Generator Selected

Action	Mouse Control	Keyboard	Taskbar
Research add-on	N/A	R	Context-sensitive button

Selecting Structures

Action	Mouse Control	Keyboard	Taskbar
Lab	N/A	**CTRL+Z** once will select, twice will focus.	N/A
Creature chamber	N/A	**CONTROL+C** selects. Successive presses cycles from one chamber to next	N/A
Water lab	N/A	**CONTROL+W** selects. Successive presses cycles from one water chamber to next	N/A
Aviary	N/A	**CONTROL+A** selects. Successive presses cycles from one aviary to next	N/A

Camera

Action	Mouse Control	Keyboard	Taskbar
Focus on selected unit or structure	N/A	**SCROLL LOCK** once will focus camera at current height, twice will focus camera as close to selected unit as possible	N/A
Leave Combiner (single player only)	N/A	**ESC**	**Exit** button
Return camera to default	N/A	**BACKSPACE**	N/A
Record new default camera	N/A	**CTRL+BACKSPACE**	N/A
Reset default camera to original	N/A	**CTRL+ALT+BACKSPACE**	N/A
Rotate camera view left	**ALT**+ **move mouse left**	**ALT+LEFT ARROW**	N/A
Rotate camera view right	**ALT**+ **move mouse right**	**ALT+RIGHT ARROW**	N/A
Rotate camera view up	**ALT**+ **move mouse forward**	**ALT+UP ARROW**	N/A
Rotate camera view down	**ALT+ move mouse backwards**	**ALT+DOWN ARROW**	N/A
Zoom out	Roll mouse wheel backwards	**- key**	N/A
Zoom in	Roll mouse wheel forward	**+ key**	N/A
Translate/Pan forward	Move mouse cursor to top edge of the screen -or- Hold middle mouse button down and move mouse forward	**UP ARROW**	N/A
Translate/Pan backward	Move mouse cursor to bottom edge of the screen -or- Hold middle mouse button down and move mouse backwards	**DOWN ARROW**	N/A

Translate/Pan left	Move mouse cursor to left edge of the screen -or- Hold middle mouse button down and move mouse left	**LEFT ARROW**	N/A
Translate/Pan right	Move mouse cursor to right edge of the screen -or- Hold middle mouse button down and move mouse right	**RIGHT ARROW**	N/A

Miscellaneous

Action	Mouse Control	Keyboard	Taskbar
Go to last event cue item	N/A	**SPACE**	N/A
Show game menu	N/A	**F10**	N/A
Show diplomacy screen	N/A	**F9**	N/A
Show objectives screen	N/A	**F11**	N/A
Pause Game	N/A	**PAUSE | BREAK**	N/A
Go to the combiner screen (single player only)	N/A	**F12**	**Army Management** button from the taskbar
Take screenshot	N/A	**PRINT SCREEN**	N/A
Set team objective location	N/A	**F8**	N/A
Show speech recall	N/A	**F7**	N/A

Chat

Action	Mouse Control	Keyboard	Taskbar
Team chat	N/A	**ENTER**	N/A
Global Chat	N/A	**CTRL+ENTER**	N/A
Scroll chat record up		**PAGE UP**	N/A
Scroll chat record down		**PAGE DOWN**	N/A