HOSTILE
WATERS

SAMPLE ORDERS

2 — Vehicle 2 pick up my target

2 — Vehicle 2 drop load at my position

3 — Vehicle 3 become my wingman

MAP KEY

Red – Hostile Units
Dark Red – Enemy Structure
Yellow – Mission Objective
Cyan – Resource
Green – Friendly Unit

CARRIER ROOM | CAMERA | TARGETING
MISCELLANEOUS | COMBAT
MOVEMENT | | May Not Be Re-Mapped

| ESC Cancel / Skip Movie | F1 War Room | F2 Construction Room | F3 Options Room | F4 | F5 Pause | F6 Quick Save | F7 Quick Load | F8 | F9 | F10 | F11 | F12 |

Press the numeric keys once to view and order, Twice to switch to.

| ` Select Carrier | 1 Vehicle or Group / Switch to | 2 Vehicle or Group / Switch to | 3 Vehicle or Group / Switch to | 4 Vehicle or Group / Switch to | 5 Vehicle or Group / Switch to | 6 Vehicle or Group / Switch to | 7 Vehicle or Group / Switch to | 8 Vehicle or Group / Switch to | 9 Vehicle or Group / Switch to | 0 Vehicle or Group / Switch to | - Zoom Out Map | = Zoom In Map | Backspace Delete Orders From Vehicle Order Stack |

| Tab Target Item Nearest Reticule | Q Decrease Collective | W Forward | E Increase Collective | R Target Nearest Resource | T Cycle Through All Targets | Y Target Nearest Reticle | U | I | O | P Pause | [|] | Enter Switch To Targeted Friendly Vehicle |

| Caps Lock | A Strafe Left | S Back | D Strafe Right | F Target Nearest Friendly | G Cancel All Targeting | H Target Nearest Hostile | J | K | L | : | @ |

| Shift Hold Down With Targeting Key – Cycles Through Valid Targets (Both Keys) | Z | X | C Cloak Unit | V | B Target Nearest Building | N Night Vision | M Nearest Mission Critical | , | . | / | Shift SHIFT + Number key ALSO allows you to view what that unit can see while you carry on fighting yourself (Both Keys) |

| Control Toggle AI Control | ⊞ | Alt | Space Enable/Disable Command Interface | Alt | ⊞ | ▤ | Control Toggle AI Control |

| Insert AI Camera Left | Home AI Camera Up | Page Up AI Camera Right |
| Delete AI Camera Zoom In | End AI Camera Down | Page Down AI Camera Zoom Out |

↑ Move Map Forward

← Move Map Left | ↓ Move Map Back | → Move Map Right

Num Lock	/	*	-
7	8	9	+
4	5	6	
1	2	3	Enter
0		.	

Rage

HOSTILE
W A T E R S

ORDERS

- Attack / Attack to
- Passively Move to
- Hold Position
- Pick-up
- Drop-off
- Delete Order Stack
- Set Rally Point
- Fire Carrier Guns
- Back a Menu

ORDERS

- Me
- My Position
- My Target
- Where I'm Looking
- Scavenge/Scavenge to
- Repair/Repair to
- Waypoints menu
- Drop Waypoint or route

Keyboard

ESC Cancel / Skip Movie

F1 War Room
F2 Construction Room
F3 Options Room
F4

F5 Pause
F6 Quick Save
F7 Quick Load
F8

F9 **F10** **F11** **F12**

Press the numeric keys once to view and order, Twice to switch to.

Legend	
CARRIER ROOM	CAMERA
TARGETING	
MISCELLANEOUS	COMBAT
MOVEMENT	
	May Not Be Re-Mapped

` Select Carrier
1 Vehicle or Group / Switch to
2 Vehicle or Group / Switch to
3 Vehicle or Group / Switch to
4 Vehicle or Group / Switch to
5 Vehicle or Group / Switch to
6 Vehicle or Group / Switch to
7 Vehicle or Group / Switch to
8 Vehicle or Group / Switch to
9 Vehicle or Group / Switch to
0 Vehicle or Group / Switch to
- Zoom Out Map
= Zoom In Map
Backspace Delete Orders From Vehicle Order Stack

Tab Target Item Nearest Reticle
Q Move To War Room
W Construction Room
E Delete All Orders / Options
R Target Nearest Resource
T Cycle Through All Targets
Y Target Nearest Reticle
U **I** **O** **P** Pause **[** **]**
Enter Switch To Targeted Friendly Vehicle

Caps Lock
A Return To Carrier For Reabsorption
S Switch Pages
D Nav Points / Rally Point
F Target Nearest Friendly
G Cancel All Targeting
H Target Nearest Hostile
J Target Nrst Enemy Attacking You
K **L** **:** **@**

Shift Hold Down With Targeting Key – Cycles Through Valid Targets (Both Keys)
Z Zoom Laser And Carrier Turret
X Attack To
C Cloak Unit
V
B Target Nearest Building
N Night Vision
M Nearest Mission Critical
, **.** **/**
Shift SHIFT + Number key ALSO allows you to view what that unit can see while you carry on fighting yourself (Both Keys)

Control Toggle AI Control
Alt
Space Enable/Disable Command Interface
Alt
Control Toggle AI Control

Insert AI Camera Left
Home AI Camera Up
Page Up AI Camera Right

Delete AI Camera Zoom In
End AI Camera Down
Page Down AI Camera Zoom Out

Num Lock **/** ***** **-**
7 **8** **9** **+**
4 **5** **6**
1 **2** **3** **Enter**
0 **.**

Move Map Forward
Move Map Left **Move Map Back** **Move Map Right**