

HORNET

NAVAL STRIKE FIGHTER

Quick Reference Card

Stick control keys

Nose down	↑	I	(8)
Nose up	↓	M	(2)
Bank left	←	J	(4)
Bank right	→	L	(6)
Rudder left	[
Rudder right]		

Flight control keys

Autopilot	A
Speed brakes	B
Catapult launch	Alt C
Flaps	F
Landing gear	G
Tailhook	H
G-limiter	O
AOA limiter	Shift O
Trim hat toggle (views/trim)	V
Wheel brakes	W
Fold wings	Ctrl W
Eject	Ctrl E {3 times}
Trim up	Ctrl ↓
Trim down	Ctrl ↑
Trim left	Ctrl ←
Trim right	Ctrl →
Trim tab release	(*)

NOTE: Use keys in brackets [↑] when joystick is selected.

Throttle & afterburner keys

Increase throttle	+
Decrease throttle	-
Afterburner on/off	/
Increase afterburner stage	>
Decrease afterburner stage	<

Weapon keys

A-G weapons select	Backspace
A-A weapons select	Enter
Fire weapon	Spacebar
Increase bomb ripple	'
Decrease bomb ripple	;

Landing keys

ILS HUD mode	\
Call LSO	Alt H

DDI and HI keys

Left DDI toggle	Shift ;
Right DDI toggle	Shift ' (apostrophe)
Swap DDI displays	Shift K
HI toggle	C

Radar keys

Radar on/off	R
SEA mode	F4
SCN mode	F5
ACM mode	F6 and Shift F6
GM mode	F7
Rivers and roads toggle (GM radar)	Y
Radar scan distance	F8 and Shift F8
Radar azimuth scan	F9
Radar elevation scan	F10
Target select	T
Establish radar lock	Z
Clear radar lock	X
IFF check	N

Countermeasures keys

ECM on/off	E
Dispense chaff	Del
Dispense flares	Ins

Stores control keys

View stores	Ctrl V
Jettison external fuel tanks	Ctrl F
Jettison all but wingtip missiles	Ctrl K

Inside view keys

Front view	3	(1)
Left view	4	(7)
Rear view	5	(3)
Right view	6	(9)
Padlock view	8	
Cockpit up/down	Scroll Lock	
Look-up/look-down toggle	K	(5)
Up view	U	

Outside view keys

Satellite view	1
Ground view	2
Wingman view	7
Track view	9
Chase (plane) view	0
Target/Missile/Enemy view	Q

Zoom & rotation keys

Zoom in	F1
Zoom out	F2
Rotate left	F3
Rotate right	F4
Rotate up	Shift F3
Rotate down	Shift F4
Fine tune rotation moves	Ctrl + above keys

AVTR keys

Turn on replay camera	Ctrl R
Save replay data to disk	Ctrl S

Wingman command keys

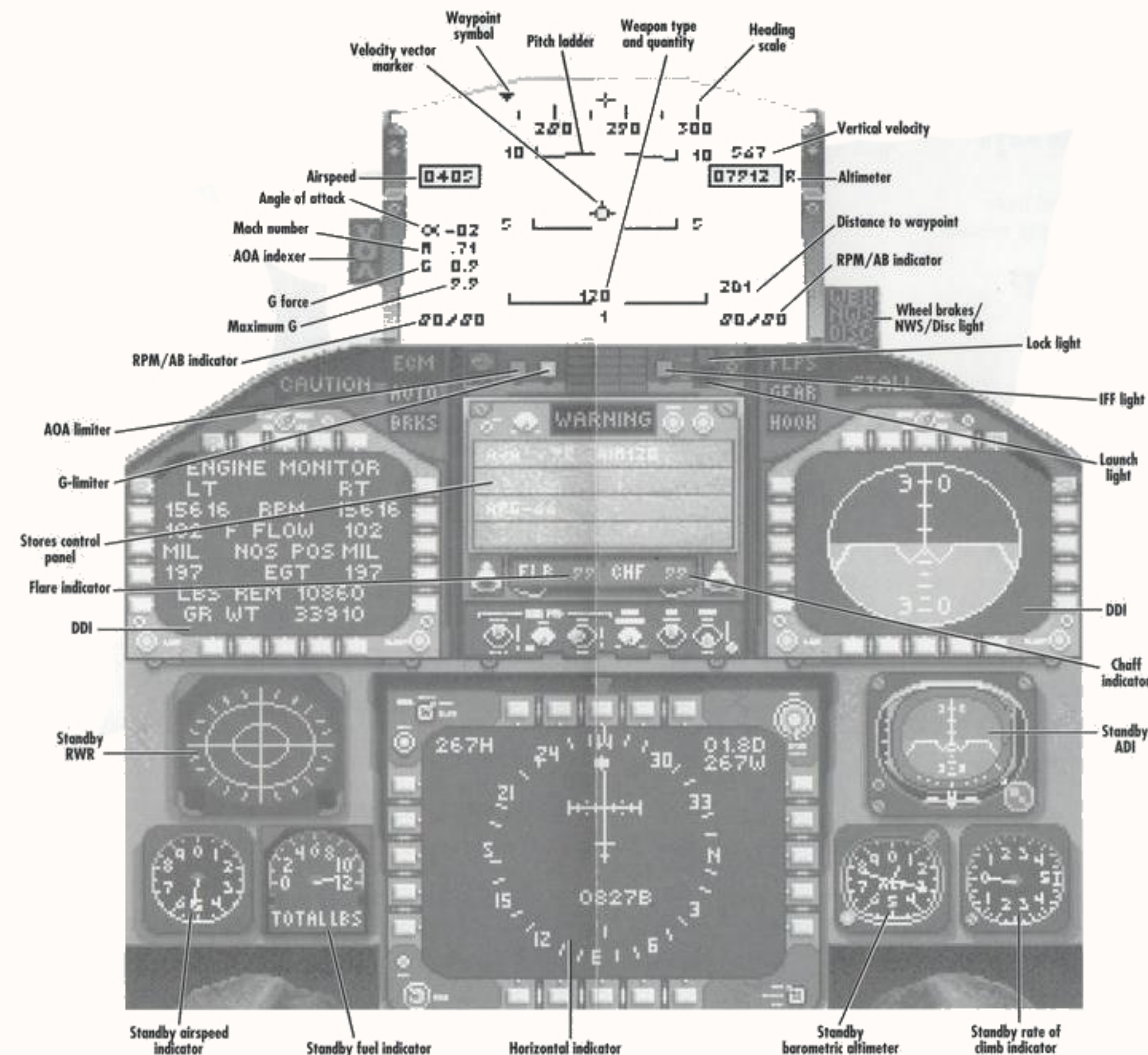
Order wingman to break left	Shift A
Order wingman to break right	Shift D
Order wingman to break high	Shift W
Order wingman to break low	Shift X
Order wingman to fly straight and level	Shift S
Order all wingmen to close up formation	Shift F
Order all wingmen to spread formation	Shift G
Bypass current waypoint (entire flight)	Shift B
Return to previous waypoint (entire flight)	Shift V
Order all wingmen to return to base	Shift H
Order all wingmen to keep radio silence	Shift R
Order wingman to bracket left	Shift Z
Order wingman to bracket right	Shift C
Order wingman to engage	Shift E
Order wingman to disengage	Shift Q
Order wingman to lead around (drag) left	Shift 2
Order wingman to lead around (drag) right	Shift 3
Ask AWACS for navigation information	Shift N

Communications keys

Chat with other player	Alt X
Exit to DOS	Alt Q
End mission	

Miscellaneous keys

Accelerated mode	Tab
Lock accelerated mode	Shift Tab
Radar/barometric altimeter toggle	Ctrl A
Change HUD color	Ctrl H
Pause game/return to play	P
All sound on/off	S
Bring up menu bar/return to play	Esc
Abort mission	Alt A
Exit to DOS	Alt X



NOTE: Keys in parentheses (8) indicate keys located on the numeric keypad