

Reference Card: FREESPACE 2

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|-----|------------|---------------|--------------------------|-----------|----|----|----|----|----|-----|-----|-----|-----------------|----------------|-------|
| Esc | Help F1 | Options F2 | Hotkey Settings F3 | Log F4 | F5 | F6 | F7 | F8 | F9 | F10 | F11 | F12 | Print Screen | Scroll Lock | Pause |
|-----|------------|---------------|--------------------------|-----------|----|----|----|----|----|-----|-----|-----|-----------------|----------------|-------|

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|-------------------------------|--------------------------------------|----------------------|-------------------------------------|-----------------------------------|----------------------------|-------------------------|-------------------------|------------------------|--------------------------|-------------------------|--------------------------|----------------------|--------------------|
| ~ | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 0 | Throttle -5% | Throttle +5% | Zero Throttle ← |
| After - Burner Tab | Equalize Charge on Shield Q | W | Escort Ship E | Closest Attacking Ship R | Next Ship T | Ship in Reticle Y | U | I | O | P | 1/3 Throttle [| 2/3 Throttle , | |
| Caps Lock | Accelerate A | Next Subsys. S | Equalize Energy Settings D | Closest Friendly F | Nearest Attacker G | Closest Hostile H | Target's Target J | Live Turret K | : | ;" | Full Throttle \ | ↵ | |
| +key for previous Shift | \ | Decelerate Z | Counter measure X | C | Subsys. in Reticle V | Next Bomb B | N | Target's Speed M | Primary Backward , | Primary Forward . | Cycle 2nd weapon / | Shift | |
| Fire Primary Ctrl | | Alt | Fire Secondary | | | | | | | Alt | | | Ctrl |

| | | |
|---|--------------------------------|----------------------------------|
| Increase Primary Weapon Recharge | Increase Shield Recharge | Increase Engine Build ↑ |
| Decrease Primary Weapon Recharge | Decrease Shield Recharge | Decrease Engine Build ↓ |
| | Augment Forward Shield | |
| Augment Left Shield | Augment Rear Shield | Augment Right Shield |

| | | | |
|----------------------|----------------------|-----------------------|-----------------------|
| Num Lock | Target View / | Chase View * | Decrease View - |
| Bank Left 7 | Turn + Pitch 8 | Bank Right 9 | Increase VIEW + |
| Turn + Pitch 4 | Center View 5 | Turn + Pitch 6 | |
| 1 | Turn + Pitch 2 | 3 | |
| Free look 0 | | External View . | ↵ |

Flight Controls **Weapons** **Energy Management** **Testing Controls** always for next target, for previous use LEFT SHIFT

Advanced Targeting

- Alt-S Stop Subsystem Targeting
- Alt-K Target Previous Live Turret
- Alt-R Target Closest Repair Ship
- Alt-H Toggle Auto Targeting of Hostiles
- Alt-Y Target Last Ship to Send Transmission
- Alt-T Turn off auto targeting
- Alt-J Enter subspace (end mission)
- Alt-M Toggle auto speed matching
- Alt-D Equalize energy settings

Advanced Energy Management

- Scroll Lock Transfer Energy from Weapons to Shields
- Shift Scroll Lock Transfer Energy from Shields to Weapons

Wingman / Squad Messaging

- C Comm Menu
- Shift-A Attack Target
- Shift-V Attack Subsystem
- Shift-Z Disarm Target
- Shift-D Disable Target
- Shift-X Capture Target
- Shift-E Engage Enemy
- Shift-W Form on Wing
- Shift-P protect Target
- Shift-C Cover Me
- Shift-J Return to Base
- Shift-I Ignore Target
- Shift-R Request Rearm

[Cheats] (taken form dlh.net)

Type during the game www.freespace2.com

A message "Cheats activated" appears. Now hold [~] and

- [C] Send message to foes
- [K] Destroy target
- [I] God mode
- [W] Unlimited weapons
- [G] All primary targets are selected as done
- [R] [Shift] Recharge all weapons
- [Shift][K] Destroy Sub-System in Reticle
- [Shift][I] God mode for target on/off
- [Shift][W] Unlimited weapons for all ships
- [Shift][G] All secondary targets are selected as done
- [Alt][K] Get 10% hits on your ship
- [Alt][G] All bonus targets are selected as done

! With activated cheat you can't leave a mission !