A Message from the Creators

It's hard to believe it's been ten years since we sat down to write a "Message from the Creators" for Myst®. It's been quite a journey for us. Whatever Myst journey you've been on, prepare yourself for Uru™ – something different, and yet oddly familiar.

Uru has been by far the most ambitious project that we've ever attempted – a real-time 3D environment that follows Myst and Riven™ in its attention to detail and has the opportunity to continue to grow, expand, and change over time. Gone are the days of high-powered computers spending hours rendering a single frame. In their place, however, we're generating numerous frames every second, creating the world in real-time, so you can decide what to explore.

What hasn't changed is our desire to build worlds that are as immersive as we can possibly make them. So, as we've recommended in our previous games, close the door, turn down the lights, turn up the volume, and experience Uru as if you were actually there.

Take your time, pay attention to details, savor your experience, and remember the journey is the reward.

Cyan Worlds – The Uru Development Team

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SYSTEM REQUIREMENTS

While Uru will certainly run with the specifications shown below, your experience will be enhanced if your machine supports more advanced equipment. Also check the Getting Started through Uru Configuration sections for adjustments you might need to make to your system.

SYSTEM REQUIREMENTS

Supported OS: Windows® XP/ME/2000/98SE (only)

Processor: 800 MHz Pentium® III or AMD Athlon™

RAM: 256 MB RAM

Video Card: 32 MB NVIDIA® GeForce™ 1, 2, 3, 4, or FX; ATI® Radeon™ 7000–9800 or better

Sound Card: DirectX® 8.1-compatible audio card

DirectX Version: DirectX 8.1 (included on disc)

CD-ROM: 4x or faster (not recommended for use with CD-RWs)

Hard Drive Space: 2 GB free

Peripherals Supported: Mouse, keyboard

Display: 800x600 16-bit display

INSTALLATION

INSTALLING URU

• Before you start, make sure your sound volume is not turned down or off. You might also verify that your external speakers are in their correct left/right orientation. And of course, make sure you have the latest drivers for your sound card and video card.

• Insert the CD-ROM into your CD-ROM drive and click on Install at the Startup screen.

• If the Startup screen does not appear...

   1. Click on the Start menu and select Run.
   2. Type "D:\setup.exe" (where "D:" corresponds to your CD-ROM drive).
   3. Click OK.
   4. Select the language with which you wish to read the installation instructions.
   5. Select Install and follow the instructions on the installation wizard.
   6. After the files are installed, you are invited to register for a free Uru Live account. This account enables you to try Uru Live prior to purchasing a paid subscription.

      If you choose Yes, the next screen is for creating your Uru Live account, followed by the Uru Setup panel.

      If you choose No, the next screen is the Uru Setup panel.

UNINSTALLING URU

1. Click on the Start menu and select Uru.
2. Run Uninstall.

GETTING STARTED

1. Create your player.

    Type your player name. Be sure to select a name that:

    - Is at least three characters long, but not longer than 20 characters.
    - Contains at least three letters (A through Z).

2. Select your player's gender, male or female.
    Once set, the above two pieces of information cannot be changed for this player.

3. Click OK to save your player name and gender. The Uru Setup dialog is displayed.

    For most computers, you shouldn't need to change anything in Uru Setup, but if you have a substantially faster or slower computer, you may want to experiment with the settings to get the best results. Refer to the Uru Configuration section (page 11) for more information.

AVATAR CREATION

On your first Uru trip, you will visit Avatar Customization, where you will create your player avatar. Remember that you are playing yourself or whomever you please, so design accordingly. Spend as much time as you like adjusting your avatar's appearance. Don't worry if you are not satisfied with your avatar's look, you can make changes later.

- Click on each of the avatar body sections to use the adjustment sliders, color palette choices, and clothing selections.
- When you are happy with your Uru self, click **)URU**.
- To reset your avatar design, click 👤◀◀.

IN-GAME SETTINGS

Drag your mouse over the lower-right corner of the Uru screen and click **?** to open the Uru Control Panel. The following choices are available:

Help: Access the minimal "Quick Help" reference.

Settings: Make adjustments to the display and audio settings. Use the *Advanced* options to fine tune your Uru exploration experience. For example: If the screen moves too fast, try the Smoother Camera option.

Keyboard: Remap the keyboard controls.

Calibration: Adjust your monitor's brightness and contrast.

Live Preview: View a video about Uru Live. See the Uru Live section of this manual and visit www.urulive.com for more information on the special online features of Uru.

Credits: Read Uru's who's who.

Quit: Quit Uru.

EXPLORING IN URU

Uru is a real-time 3D environment in which your avatar plays an integral part. Experiencing Uru from a third-person perspective gives the best cinematic look and feel; Uru was designed with this in mind. While first-person view is useful for those times when a direct look at something is needed, we encourage third-person view as the main method of exploration. It might seem awkward at first, but give it a chance, it's well worth the effort.

Of course, in the end, the veiwpoint you use is a personal preference. We've provided numerous options to accomodate almost every taste. Check the In-Game Settings (page 8) for what's available.

Basic Keyboard Controls

Walk forward	↑
Walk backwards	↓
Turn to the left or right	← or →
Run	Shift ↑
Jump	Space Bar
Stop examining/Exit mode	Esc, Backspace, or click away
Toggle first- and third-person view	F1

Basic Mouse Controls

Examine or activate	Left mouse click
Look around	Right mouse and drag
Mouse-guided walk	Left mouse and drag
Turn to the left or right	Left mouse, at left or right screen edge
Walk backward	Left mouse, at bottom screen edge, push scroll wheel
Clickable/Hotspot	Left mouse

Advanced Controls

Sidestep left	, (comma)
Sidestep right	. (period)
Wave, laugh, clap, more...	Ctrl-1, Ctrl-2, Ctrl-3, etc...
Zoom telescope (where applicable)	+ and - (Numeric keypad)
Pan telescope	Right mouse and drag
Always run	Caps Lock
Dolly camera	Mouse scroll wheel

URU CONFIGURATION

Run UruSetup.exe to access the Uru configuration panel. After logging in, the tabbed panel is displayed.

ACCOUNT TAB

After initially creating your player, you won't have to do anything on subsequent visits; your player name will already be shown.

- **Play** saves settings and starts Uru.
- **OK** saves settings without starting Uru.
- **Cancel** exits without saving anything.

GRAPHICS TAB

Note: The following graphics settings affect the quality of Uru's display on your monitor. Higher quality (and higher screen resolution) generally results in lower performance.

3D Hardware: If you have multiple graphics cards installed, select the one you would like Uru to use. *Default: Uru Setup will detect the best-suited card, if more than one exists.*

Screen Resolution: Select the width, length, and color depth for your monitor.

Windowed: Check this box to view Uru within a window. *Default: Uru runs full screen.*

Quality, Overall: This tells Uru how much quality to use when rendering special effects and environmental clarity. Uru will select settings that work well with your system.

Full-Scene Anti-Aliasing: Anti-aliasing smoothes the jagged edges of avatars and scene objects, so the higher this is set, the smoother the edges will appear.

Texture: This tells Uru how much detail to use when displaying textures such as object surfaces and close-up foliage. This affects how things look close up.

Anisotropic Filtering: If available on your card, this feature improves the texture quality, making it more consistently sharp. A small adjustment in this setting can have a big effect.

AUDIO TAB

Enabled: Check this box to turn on audio and audio settings. If left unchecked, Uru will run without any sound (and you will miss a huge amount of what's wonderful about Uru!).

Hardware Acceleration: Leaving this option checked will usually give you much better performance since it offloads audio tasks from the CPU to the sound card.

Note: Hardware acceleration can be adjusted from the Hardware Acceleration slider in the Advanced Properties tab found in the Windows sound control panel. In general, this slider should be set to 100% because some features, such as EAX environmental audio, are only available when set to 100%.

Allow EAX Effects: If your sound card does not support Creative Lab's EAX, this option is shown as unavailable. Otherwise, ensure that your sound card is properly configured to make use of its EAX benefits, such as more immersive and realistic sound effects. To disable EAX effects, uncheck this option.

Load on Demand: When this option is checked, sounds are loaded only as needed in the game. We recommend that you leave this checked; otherwise, all sounds are loaded when you link to an Age, causing extended delays.

UPDATE TAB

Players can download updated Uru data (patches) over the Internet from this dialog. If using a dial-up connection, ensure it is connected and active. Please make sure your Internet connection is active before proceeding.

Note: Updating Uru over a dial-up connection might take a long time.

THE STORY OF URU

For 10,000 years, the D'ni™ people thrived underground, building a civilization that, on first examination, appeared almost perfect. Thirty-four kings ruled over the empire, moving it forward, shaping it, and honing it to understand and master the wonderful art of writing Linking Books to unlimited Ages. Then it died.

Now, over 250 years later, it's been rediscovered, this time by explorers from the surface who are uncovering its mysteries and hearing its stories. Many feel called to restore D'ni, to find all it has to offer. But the rebuilding and restoration may not be as straightforward as they first seemed, for D'ni may not be as dead as it was thought.

<div align="center">

Secrets of the past must be uncovered.
Secrets of the present must be understood.
Secrets of the future must be revealed.

</div>

The D'ni Restoration Council (DRC), a present-day group of archaeologists, engineers, and other scientists, was formed and funded for the sole purpose of restoring the physical world of D'ni. The DRC's cautious methods are meticulous; some say to an unnecessary extreme.

Yeesha, the eccentric daughter of Atrus and Catherine, was born nearly 200 years ago. She has left recorded messages that have something to say about the restoration. She believes that her purpose is to shape the restoration, yet her vision of the goal is quite different than that of the DRC. Yeesha's understanding of D'ni history and mastery of D'ni skills have given her a sense of rescue that is far beyond the surface-only focus demonstrated by the DRC. In fact, her commitment to true restoration is what motivates her to test the resolve of each visitor.

YOUR PERSONAL AGE (RELTO)

Each Uru player receives an Age of his or her own called "Relto." After reaching Relto the first time, you will begin Uru there each time thereafter. Among the important objects in this small Age are your personal bookshelf and closet. Relto is also your refuge.

RELTO BOOKSHELF

Upon your first Relto visit, you will find two empty bookshelves. Well, mostly empty.

As you explore in Uru, Linking Books will begin to appear on one of those shelves. You will notice that each bookshelf has some dividers, indicating that some spaces have been reserved. You may link from any of the Linking Books, which returns you to an Age where you have already been at least once.

Removing a book: There may come a time when you would like to revisit an Age as though for the first time. To do this, you must remove that Age's book from your shelf first. Click the clip at the bottom edge of the book to push it to the back of the shelf. You may then link to the Age from the initial Linking Book, thereby "starting over" in that Age.

CLOSET

Your closet is your portal back to the Customization screen, where you can change your clothing and appearance. Click to open the closet and link to Avatar Customization. When finished, click **URU** to return to Relto.

RELTO AS REFUGE

You can use your Relto Book to link at any time in Uru. Drag your mouse over the lower-left corner of your Uru screen and click the Relto Book icon, then the Linking panel.

If, during your Uru travels, you should step off the edge of a crevasse or miss while jumping to a pinnacle, all is not lost, nor will you die. Instead, your avatar quickly links back to your Relto. This is commonly called a "panic link."

ABOUT BOOKS

Books figure prominently throughout Uru, so it's important to distinguish between to the two types you will find – Linking Books and all other kinds.

Linking Books: Made through a book-creation skill unique to the D'ni, Linking Books literally take you to another world. You will know these by the Linking panel on the right-hand page, which gives a glimpse of the world to which it will take you.

Relto Book: Early in your Uru adventure, you are given a special Linking Book that stays with you at all times. This book, written by Yeesha, provides players with special abilities, such as a quick and safe return to Relto. Yeesha has also scattered among the Ages additional pages (Yeesha pages), each of which adds an environmental element to your Relto.

Other Books: You'll find DRC research journals, old D'ni journals uncovered during restoration, and various other writings by restoration participants.

JOURNEY CLOTHS

In some Uru Ages, you will find a number of Journey Cloths like this one. You'll discover their primary purpose later, but they have another handy function, as well.

The last Journey Cloth you touch in a particular Age becomes your return location to that Age.

From your Relto library shelf, select the Linking Book you wish to link with and touch the Journey bookmark that's inside.

URU LIVE

Online is where you will soon find the ultimate experience of Uru, an unlimited exploration with a steady stream of content, including new Ages added continuously. Enriched with boundless Ages, a vibrant social community, and a continuing storyline that unfolds around you in real time, Uru Live pulses with a life of its own. Here is a peek at what you can expect from Uru Live:

- Explore new Ages not available offline, including the vast city of D'ni.
- Take part in a deep, unfolding story.
- Solve new puzzles and play new games.
- Link up with fellow explorers and share your experience with others.
- Find your friends instantly through customizable player lists.
- Create your ideal community with your own personal neighborhood.
- Use a KI, the D'ni communication device.

Visit Uru's online resources for the most current information about Uru Live.

> **Official Uru Live Site**: http://www.urulive.com
> **D'ni Restoration Council Site**: http://www.drcsite.org

NOTE: You will need the "CD key" located on the back of this manual cover to access Uru Live. Please keep this number in a safe place and do not share it.

URU LIVE AGES

The world of Uru is alive with people and with the activities of rebirth and restoration. The DRC is continually working to restore discovered Ages and make those Ages available to explorers. Visit www.urulive.com for the current status and availability of these new Ages.

LIVE STORY

The story of Uru develops in real time, just like your life does. Time passes, events occur, and people come and go, so when you log in and visit D'ni, you might see newly opened shops, new Linking Books in the library, and lots of new faces. If you do miss out on something, other explorers are there to fill you in. Just ask.

THE CITY OF D'NI

Within the vast underground cavern, surrounded by the eerie orange of the cavern's lake, the city of D'ni is built into the steep rock spires of the island of Ae'gura. The city is an amazing archaeological creation and the center of Uru. This is where Uru explorers can gather in larger numbers, where intense restoration and rebuilding is occurring daily, and where the live story of Uru develops.

MEET WITH FRIENDS

In Uru Live it is easy to connect with your friends. In fact, you might want to form a neighborhood in which you are all members. You can also meet with friends – and make new friends – in D'ni, the central city, which is open to all players. With your KI, you can quickly see whether your friend is online and where he or she is located. You can talk using text, and eventually, voice chat. You can even share pictures you have taken during your journey.

NEIGHBORHOODS

Every Uru Live player belongs to a D'ni neighborhood. This is a small gathering place where players can feel at home, away from the big city of D'ni, spend quiet time with friends, enjoy unique D'ni leisure activities, and encounter DRC members from time to time. The neighborhood to which you belong depends on whether you let Uru choose for you, or you accept an invitation to join a specific neighborhood. Each neighborhood includes a link to a Garden Age, a beautiful and interesting Age for relaxation and sometimes mysterious additional purposes.

YOUR KI

This technological marvel was discovered by the D'ni Restoration Council (DRC) during their explorations. At Uru Live's initial opening, it can be used to text chat with other explorers in the same Age. It is well known among early restoration staff that it can do many more wonderful things, but the DRC insists on extensive testing before releasing new functionality to Uru explorers.

GETTING ASSISTANCE
INSTALLATION AND TECHNICAL PROBLEMS

Your best resource for all kinds of problems and questions is Ubisoft's extensive Support Center at http://support.ubi.com.

If you cannot get onto the Internet, Ubisoft support representatives can assist U.S. and Canadian customers from 9am to 9pm EST, Monday through Friday, at (919) 460-9778. French language support is available from 7am to 4pm EST by calling (866) 824-6515.

Cyan Worlds is not prepared to assist with support concerns. Please do not call or send email, as you won't get the help you need.

GAMEPLAY HINTS

Uru Live players have built-in assistance in the other online players. Just ask anyone you come across in D'ni or in your neighborhood.

Uru players may get assistance from:

- The Uru Community website and forums at http://uru.ubi.com.
- The official Uru: Ages Beyond Myst Guide. Check with the Uru Community website for exact titles.
- Fan-created sites, which might lend a hand if you get stuck on a gameplay situation.

COMMUNITY RESOURCES

Official Uru site:

    http://www.urulive.com

DRC in-character website and discussion forum at:

    http://www.drcsite.org

"Burn You Up, Burn You Down" performed by Peter Gabriel. Written by Peter Gabriel, Neil Sparkes and Karl Wallinger. Published by Real World Music Limited / Universal Music Limited. Peter Gabriel appears courtesy of Real World Records / Geffen Records and EMI Records.

Uru™: Ages Beyond Myst

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Proof of Purchase

ABOUT CYAN WORLDS

In 1987, brothers Rand Miller and Robyn Miller formed Cyan, Inc., and created several titles of a new kind of computer game. Their products took a direction unique in the gaming world: non-intimidating, whimsical worlds for children to explore. Cyan received innumerable awards, including "Best New Use of a Computer" from the Software Publishers Association in 1989.

In 1991, Cyan began work on Myst, a project that would become a phenomenon, catapulting computer entertainment into popular culture. The goal was to bring Cyan's formula for building immersive, richly interactive worlds to the mainstream audience. They built a new vision – completely from scratch – a world that took advantage of everything CD-ROM had to offer.

And now the journey continues. Cyan has been quietly expanding to create a world unlike anything previously possible... a world that will never end. No longer bound by the physical limitations of a CD or single computer, Cyan Worlds has combined an unmatched legacy of photo-realistic environments and interactive story with new, proprietary real-time 3D technology that will once again set the standards for virtual entertainment.

www.cyanworlds.com