

# MAP COMMANDS

Move units/View map	[V]	Full zoom in	[Ctrl][Z]
Zoom in	[Z]	Full zoom out	[Ctrl][X]
Zoom out	[X]	Toggle flattened terrain	[Ctrl][Shift][X]
Standard zoom in	[Shift][Z]	Toggle map & Grid	[Ctrl][G]
Standard zoom out	[Shift][X]	Toggle base grid	[Ctrl][Shift][G]

# UNIT ACTION COMMANDS

Construct Base (Colony Pod)	[B]	Group go to...	[J]
Join Base (Colony Pod)	[B]	Assemble Group	[Shift][J]
Obliterate Base (Any Unit in Base)	[B]	Go to Home Base	[Shift][G]
Long Range Fire	[F]	Set Home Base	[Ctrl][H]
Airdrop	[I]	Activate (Move Now)	[A]
Activate Special Ability	[I]	Wait (Move Later)	[W]
Psi Gate	[Shift][I]	Unload Transport	[Shift][U]
ConvoY Resources	[O]	Upgrade Unit	[Ctrl][U]
Destroy Enhancements	[D]	Turn Over Unit Control	[Ctrl][Shift][U]
Disband Unit	[Shift][D]	Designate Defender	[Ctrl][D]
Automate Unit	[Shift][A]	Sentry/Board Transport	[L]
Explore Automatically	[I]	Place Unit "On Alert"	[Shift][L]
Patrol	[P]	Hold 10 Turns	[Shift][H]
Designate Bombing Run	[B]	Hold This Position	[H]
Automate Air Defense	[Ctrl][Shift][B]	Skip Turn	[Spacebar]
Go to Base...	[G]		

# MAP COMMANDS contd.

Show autofoward routes . . . . .	[Ctrl][Shift][B]	Erase Landmark . . . . .	[Ctrl][Shift][N]
Show patrol orders . . . . .	[Shift][P]	Locate Base... . . . .	[Ctrl][B]
Terrain Survey . . . . .	[T]	Previous Cursor Position . . . . .	[Bksp]
Hide/Show Names & Production . .	[Ctrl][N]	Next Cursor Position . . . . .	[Shift][Bksp]
Name Landmark . . . . .	[Shift][N]	Center screen . . . . .	[C]

# TERRAFORM COMMANDS

Cultivate Farm\Kelp Farm . . . . .	[F]	Drill to Aquifer . . . . .	[Q]
Construct Soil Enricher (Over Farm) . . .	[F]	Terraform UP . . . . .	[J]
Construct Mine\Mining Platform . . . . .	[M]	Terraform DOWN . . . . .	[I]
Construct Solar Collector\Tidal Harness .	[S]	Terraform LEVEL . . . . .	[ ]
Plant Forest . . . . .	[Shift][F]	Farm+Solar+Road . . . . .	[Ctrl][Shift][F]
Build Road . . . . .	[R]	Farm+Mine+Road . . . . .	[Ctrl][Shift][M]
Build Mag Tube (Over Road) . . . . .	[R]	Construct Road To . . . . .	[Ctrl][R]
Construct Bunker . . . . .	[K]	Construct Tube To . . . . .	[Ctrl][T]
Construct Airbase . . . . .	[ ]	Automatic Roads . . . . .	[Ctrl][Shift][R]
Construct Sensor Array . . . . .	[O]	Automatic Tubes . . . . .	[Ctrl][Shift][T]
Remove Fungus . . . . .	[F]	Automatic Sensors . . . . .	[Ctrl][Shift][O]
Plant Fungus . . . . .	[Ctrl][F]	Automatic Fungus Removal . .	[Ctrl][Shift][F]
Construct Condenser . . . . .	[N]	Autoimprove Home Base . . . .	[Ctrl][Shift][A]
Construct Echelon Mirror . . . . .	[Shift][E]	Fully Automate Former . . . . .	[Shift][A]
Construct Thermal Borehole . . . . .	[Shift][B]		

## GAME COMMANDS

Switch To Detailed Menus . . .	[F11]	Map Display Preferences... .	[Ctrl][M]
Switch To Simple Menus . . .	[F11]	Save Game... . . . . .	[Ctrl][S]
Preferences... . . . . .	[Ctrl][P]	Load Game... . . . . .	[Ctrl][L]
Warning Preferences... . . .	[Ctrl][W]	Resign . . . . .	[Shift][Q]
Advanced Preferences... . .	[Ctrl][O]	Start New Game . . . .	[Ctrl][Shift][Q]
Automation Preferences... .	[Ctrl][A]	Quit . . . . .	[Ctrl][Q]
Audio/Visual Preferences... .	[Ctrl][1]	Speed Up Game during AI turn . . . . .	Hold [Shift]

## MULTIPLAYER GAME COMMANDS

Chat . . . . .	[Ctrl][C]	Zoom to Base Messages . . . .	[*]
Voice Transmission . . . .	[V] (hold)	Use Time Bonus . . .	[Ctrl][Spacebar]
Pause . . . . .	[Bksp]	End Turn . . . . .	[Ctrl][Enter]
Alter Time Controls . . . .	[Shift][T]	Resume Turn . . . . .	[Ctrl][Enter]

## BASE COMMANDS

Social Engineering... . . . .	[E]	Orbital and Space Status... .	[F6]
Set Research Priorities... .	[Ctrl][R]	Military Command Nexus... .	[F7]
Change Research Goal... .	[Shift][R]	Alpha Centauri Score... . . .	[F8]
Design Workshop... . . . .	[U]	View Monuments... . . . .	[F9]
Datalinks... . . . .	[F1]	View Hall of Fame... . . . .	[F10]
Laboratories Status... . . .	[F2]	Communications and Protocol...[F12]	
Energy Banks... . . . .	[F3]	Corner Global Energy Market! .	[,]
Base Operations Status... . .	[F4]	Review Scenario Objectives . .	[=]
Secret Project Data... . . . .	[F5]		